Four Corner Rock-Paper-Scissors

1.

Designate four areas to serve as corners #1, #2, #3, and #4.

3.

Instruct the winning partner to advance to corner #2, while the non-winner stays in corner #1 to play another non-winner.

Complete as many laps around four corners in an allotted amount of time. For friendly competition, add the total number of laps completed and challenge another class to top it! 2.

Beginning in corner #1, instruct students to play "rock-paper-scissors" with a partner.

4.

Repeat this pattern, with winners always advancing to the next corner and non-winners staying to face another non-winner, until they win and advance.



